

DRAIN.

CITY OF NEW BEDFORD.

PAID.

Permit

No. 2856

OFFICE OF CITY CLERK.

Property assessed.

Property not assessed charged \$10.00.

Property not assessed entering a trunk sewer \$20.00.

Estimated cost of drain \$25.00 Paid

BOARD OF HEALTH.

Permit to Drain

No. 7693

New Bedford, December 31, 1906

I hereby request that a drain be laid from premises Wm. A. Carroll
east side, Summer street, south of
Sycamore
to connect with the Sycamore street sewer

The same to be laid in such manner and location in the street and the surface
replaced, as shall be directed by the Superintendent of Streets.

And I hereby agree to pay at the office of the City Treasurer all cost of performing the above work
in the manner specified, in excess of the deposit made herewith, within 10 days of the completion of the work.

E. J. Therman

Witness.

Wm. A. Carroll
624 K. Street
Applicant.

It is understood and agreed that the
deposit of \$ made with this
application shall be applied to the
payment of the cost of performing the
work thereunder.

New Bedford, 190 .

To the City Clerk of the City of New Bedford:

I hereby grant.....

the privilege of draining his premises.....street.....side

..... of

through the private drain owned by me connecting with the sewer in.....

street.....

.....
Owner.

CITY OF NEW BEDFORD.
STREET DEPARTMENT.

DRAIN

Permit

No. *2856*

Dec. 31, 190 *6*

lay drain from premises of *Wm. A. Carroll*
No. *Summer* Street *East side - south of Seymour*

Bill to *Wm. A. Carroll,*
624 Reampton St.

C. F. Landon
Supt. of Streets.
Per A. D.

Card
O. L.

Return of Foreman.

Entered Jan 14 1906

Time 10 A.M.

By Frank C. De. Keller

COST.

Labor	28	hours @	25-	19	50
	13 1/2	"	28	3	98
	7	"	31	2	19
		"		25	47
		"			
		"			
		"			
		"			

Stock Cement 50
for Machado
John Auger

Carting 50

Total Cost.

26.47

Pieces pipe to curb 38 carting dirt 56
 " " curb to house 1 see ledger 2703
 Cut at Sewer 1 ft
 Cut at curb 6 ft
 Size of pipe 5 in
 Correct

Frank C. De. Keller

Foreman.

Jan 15

\$25.00
203
True City